

Existing Land Use Community Mapping

PURPOSE: Map the existing land uses of the community accurately.

OUTCOME: Accurate Existing Land Use Map in the Community Plan.

INSTRUCTIONS: (by table)

1. Please identify your property. County staff can help you if you need.

2. **Is your property's "land use" accurate?**
 - a. If **YES**, no comments are necessary.
 - b. If **NO**, please highlight your property and add a comment via a Post-it note or comments sheet.

3. Are your neighbor's land uses accurate from your perspective?
 - a. If they are not, please add comment(s).

Future Land Use Community Mapping

PURPOSE: Map the future visions of the community.

OUTCOME: Staff will compile the annotated maps and share at a future community meeting.

RELEVANT COMMUNITY VISIONS: (from March 2026)

- Protect Natural Environment
- Preserve Rural Character
- Limit and Guide Development Thoughtfully
- Keep Zoning Simple and Local
- Foster Community Togetherness

CENTRAL QUESTION:

What do you want Cañada de los Alamos to look like in 10 years?

INSTRUCTIONS: (by table)

1. With the community visions and central question in mind: **draw, color, and annotate with Post-It's your vision on the blank community map.** Please discuss the topics and questions with your group and map all of your ideas together on the blank map even if you disagree with an idea. Focus on land uses for this exercise, we will have another community mapping exercise for transportation and road safety next month.
2. **Guiding Questions and Topics:** (Please think beyond these questions/topics too!)
 - a. Community
 - Where should the community gather in the future?
 - b. Rural Commercial and Business
 - What types of business do you want and not want (if any)?
 - Where should these businesses be? along which roads?
 - c. Agriculture
 - Where should agriculture be encouraged?
 - What types of agriculture should be allowed (and not allowed)?
 - d. Environmental Protection
 - What natural, environmental, or scenic areas should be protected from development?